[Name]:: Elodor

[Data structure]:: {

}

[Feanor--thing1]::

[Feanor--thing2]::

[Feanor-stat1]::

[Feanor-power-things]::

[Feanor-Game-powers]::

[Inventory/Possessions/Gear]::

[Items]::

[Aynu-things]::

[Elu-objects]::

[data-thing]::

[Artwork]::

[thing]/[thing]/thing

[Special data structure 1]:::

[Data-struct1]

[structs]::

[Movepool]:: [powers, abilities, items, structs, and anything else that this struct is able to use, once acquired]

[[things]]:: { }

[Game-world]::[Create the game-world things about this Feanor, its existence, and its reality, laws, theory, things, plots, story, roleplay, game-things, and anything else about the game world and game-reality as it relates to the Feanor]

[things]

{

}

...

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